



Expressivity, sparsity and identifiability in deep neural networks

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and also: Hakim Hadj-Djilani, Nicolas Bellot, Thomas Gautrais, Adrien Leman, ...

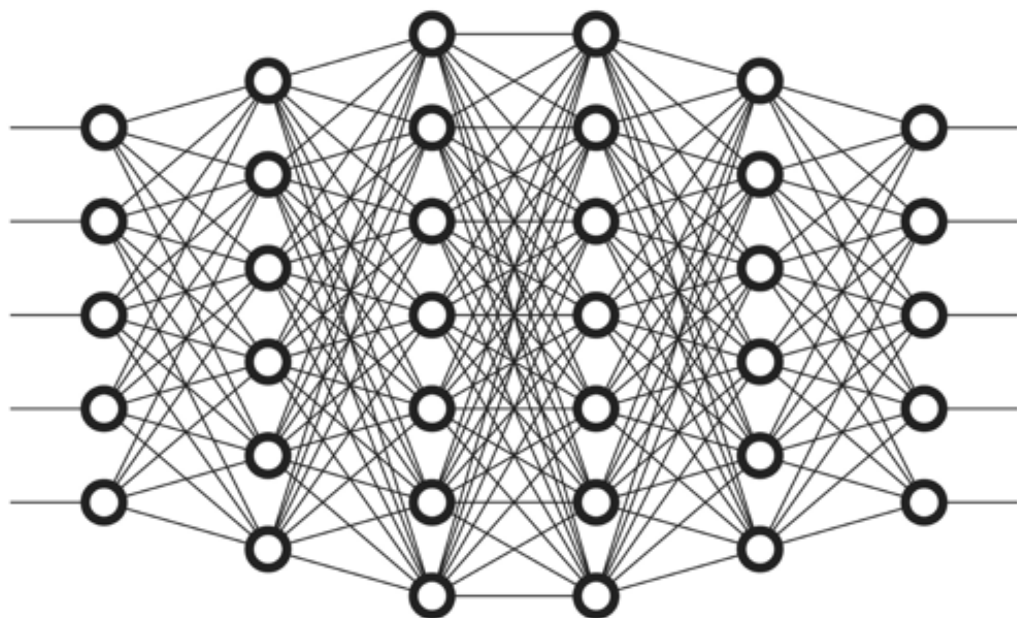
Introduction

■ Deep neural networks = rich computational architecture

■ *Expressive*: can implement classical “engineered” workflows

■ *Tunable*: via optimization on (large) training datasets

■ *Empirically successful* ... *yet opaque & resource-hungry*



$$f : x \in \mathbb{R}^d \mapsto y = f(x) \in \mathbb{R}^k$$

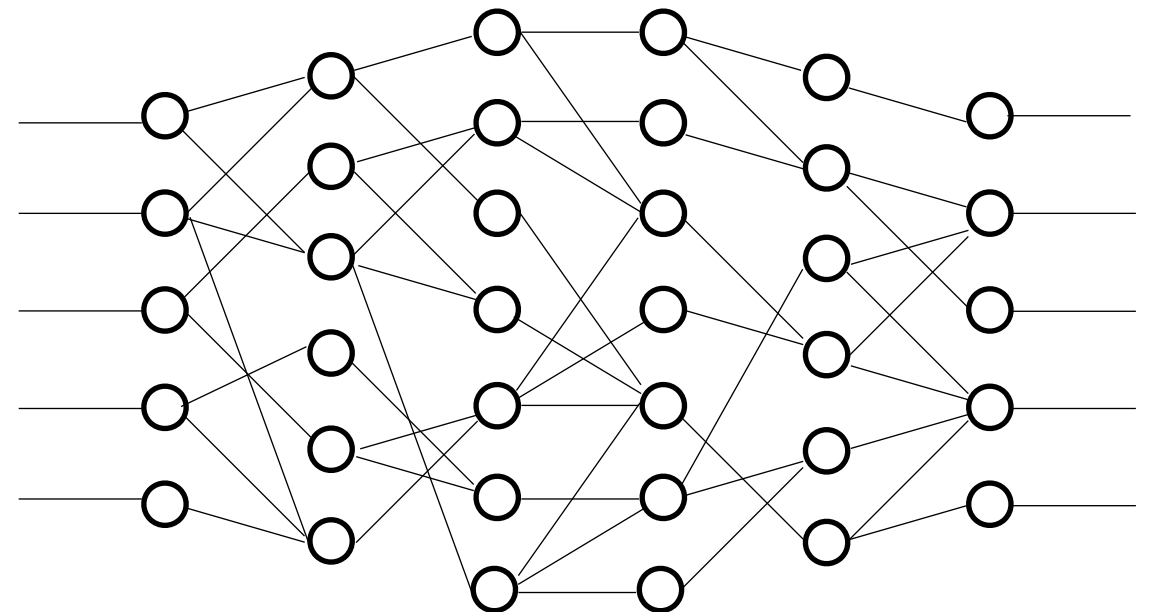
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Sparsity as a swiss-knife ?

*Interpretability ?
Provably good learning ?
Resource-efficiency ?*

$$f : x \in \mathbb{R}^d \mapsto y = f(x) \in \mathbb{R}^k$$



- **Sparsity: some lessons from inverse problems**
 - Two-layer sparsity and beyond
 - Rescaling-invariance in ReLU networks
 - An embedding of ReLU networks
-

Sparsity in data processing

- As a natural **objective**: frugality / compression
- As a **prior**: identification of latent variables

■ *Prime example = linear inverse problems*

- linear model $y = \mathbf{A}x$ with known $m \times n$ matrix where $m \ll n$
 - under-determined / ill-posed / infinitely many solutions
- under sparsity prior $\|x\|_0 \leq k$ and assumptions on $\mathbf{A}$
 - identifiability
 - guaranteed identification with tractable algorithms (e.g. L1 minimization)
 - stable and robust recovery

[S. Foucart & H. Rauhut, **A Mathematical Introduction to Compressive Sensing**, Springer, 2013]

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✓ Interpretable
✓ Provably good learning
✓ Resource-efficient

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■ *Sparsity beyond linear inverse problems ?*

Fast transforms as sparse factorizations

- **Analytic transforms (Fourier, wavelets, Hadamard, DCT ...) are fast because ...**

Fast transforms as sparse factorizations

- Analytic transforms (Fourier, wavelets, Hadamard, DCT ...) are fast because ... of factorizable structure¹

The diagram illustrates the factorization of a dense matrix A into a product of sparse matrices S_1, S_2, S_3, S_4, S_5 . Matrix A is shown as a square with a dense, noisy pattern of red and blue pixels, labeled $\mathcal{O}(n^2)$ below it. To its right is an equals sign, followed by five square matrices S_5, S_4, S_3, S_2, S_1 arranged horizontally and separated by multiplication signs ($\times$). Each S_i matrix is sparse, with a light gray background and two distinct diagonal lines of red and blue pixels. A bracket underneath the sequence of S_i matrices is labeled $\mathcal{O}(n \log n)$.

¹ [J. Morgenstern, **The Linear Complexity of Computation**, *J. ACM*, 1975]

Learning Multilayer-Sparse Transforms

■ Products of sparse factors

- covers standard fast transforms

- immediate benefits:

 - Speed: *inverse problems and more*

 - Storage: *embedded implementation, efficient transmission*

$$\prod_{j=1}^J \mathbf{S}_j$$

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■ Principle: given matrix $\mathbf{A}$, find an approximation

$$\mathbf{A} \approx \prod_j \mathbf{S}_j$$

[O. Chabiron & al, **Toward Fast Transform Learning**, *IJCV*, 2014]

[L. Le Magoarou & R. G., **Flexible Multi-layer Sparse Approximations of Matrices and Applications**, *IEEE JSTSP*, 2016]

[T. Dao & al, **Learning Fast Algorithms for Linear Transforms Using Butterfly Factorizations**, *ICML*, 2019]

[Q.T.-Le & R.G., **Structured Support Exploration For Multilayer Sparse Matrix Factorization**, *ICASSP*, 2021]

Factorization via optimization ?

■ Optimizing a factor given all others

$$\min \|\mathbf{S}_j\|_1 \text{ s.t. } \mathbf{A} = \mathbf{L}\mathbf{S}_j\mathbf{R} \quad \begin{array}{l} \mathbf{L} = \mathbf{S}_1 \dots \mathbf{S}_{j-1} \\ \mathbf{R} = \mathbf{S}_{j+1} \dots \mathbf{S}_J \end{array}$$

■ Sparsity via a global optimization principle ?

$$\min \sum_j \|\mathbf{S}_j\|_1 \text{ s.t. } \mathbf{A} \approx \Pi_j \mathbf{S}_j$$

■ guarantees ?

Example: blind sparse deconvolution

■ Goal = recover sparse signals from a convolution

$$\mathbf{a} = \mathbf{s}_1 \star \mathbf{s}_2$$

- Expressed as $\mathbf{A} = \mathbf{S}_1 \mathbf{S}_2$ (circulant/Toeplitz structure)
- Easy if one signal is known, e.g. with

$$\min \|\mathbf{s}_2\|_1 \text{ s.t. } \mathbf{a} = \mathbf{s}_1 \star \mathbf{s}_2$$

- « Natural » blind approach

$$\min \|\mathbf{s}_1\|_1 + \|\mathbf{s}_2\|_1 \text{ s.t. } \mathbf{a} = \mathbf{s}_1 \star \mathbf{s}_2$$

A pitfall

■ Theorem (Benichoux, Vincent & G. 2013)

- The trivial pair $\mathbf{s}_1 = \mathbf{a}$, $\mathbf{s}_2 = \delta_0$ is always a global optimum of

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■ Under the hood: intrinsic *scaling ambiguity* :

- Equivalence classes of rescaling-equivalent parameters

- if $\mathbf{s}_1, \mathbf{s}_2$ is feasible then so is $\lambda \mathbf{s}_1, \mathbf{s}_2 / \lambda$ for any scalar

- Implicit regularization $\min_{\lambda} \|\lambda \mathbf{s}_1\|_1 + \|\mathbf{s}_2 / \lambda\|_1 \propto \sqrt{\|\mathbf{s}_1\|_1 \|\mathbf{s}_2\|_1}$

- For any feasible pair $\|\mathbf{a}\|_1 \|\delta_0\|_1 = \|\mathbf{a}\|_1 \leq \|\mathbf{s}_1\|_1 \|\mathbf{s}_2\|_1$

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➔ Lesson 1: beware of scaling ambiguities

[A. Benichoux, E. Vincent & R. G., A fundamental pitfall in blind deconvolution with sparse and shift-invariant priors, ICASSP, 2013]

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Learning sparse networks

■ Inverse problems wisdom

- It is NP-hard to find

$$x^* \in \arg \min \|x\|_0 \text{ s.t. } y = Ax$$

- ... but this is **tractable** under sufficient (sparsity) assumptions

- Can be split into two sub-problems

- **hard**: select best support

$$I = \text{supp}(x^*)$$

- **easy**: fit coefficients on support

$$\min_{x_I} \|y - A_I x_I\|_2^2$$

■ Learning sparse networks

- Standard practice: dense learning & pruning

- « Lottery ticket hypothesis » heuristics
 - given support, SGD training made easy and stable

[J. Frankle & M. Carbin, **The Lottery Ticket Hypothesis: Finding Sparse, Trainable Neural Networks**, *ICLR*, 2019]

[Zhou & al, **Deconstructing Lottery Tickets: Zeros, Signs, and the Supermask**, *NeurIPS*, 2019]

■ ***Can this be grounded on some theory ?***

- ➔ begin with *shallow & linear* (but sparse) networks

Sparse matrix factorization

■ Constrained optimization problem

$$\min L(\mathbf{X}, \mathbf{Y}) := \|\mathbf{A} - \mathbf{X}\mathbf{Y}\|_F^2$$

$$\text{supp}(\mathbf{X}) \subseteq I, \text{supp}(\mathbf{Y}) \subseteq J \quad (I, J) \in \Sigma^{\text{left}} \times \Sigma^{\text{right}}$$

- Constraint = families of sparsity patterns $\Sigma^{\text{left}}, \Sigma^{\text{right}}$
- Examples
 - set Σ_k of k-sparse matrices
 - set $\Sigma_{k, \text{col}}$ of matrices with k-sparse columns
 - etc.

■ Known to be NP-hard

- e.g., covers sparse PCA

■ *What if support is fixed ?*

- *Easy* for classical sparsity (e.g., X known, Y sparse unknown): *least squares*

To be or not to be tractable

■ Theorem 1 (hardness)

- Sparse matrix factorization *with fixed support* (I, J) is NP-hard

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➡ very different from least squares !

Detailed proofs and condition: see [Q.-T. Le, E. Riccietti & R. G., **Spurious Valleys, Spurious Minima and NP-hardness of Sparse Matrix Factorization With Fixed Support**, submitted]

[N. Gillis & F. Glineur, **Low-rank matrix approximation with weights or missing data is NP-hard**. *SIAM JMAA*, 2010]

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■ Theorem 2 (easy instances)

- Under some condition on (I, J) ,
 - There is an *efficient algorithm* to compute a solution
 - For any $\mathbf{A}$, there is *no spurious local valley*, and essentially *no spurious local minimum*

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Hardness vs landscape ?

■ Theorem 3

- There exists (I, J) and an explicit open set of matrices such that
 - For each $\mathbf{A}$ in the open set, *the solution is known analytically.*
 - There exists $\mathbf{A}$ in the open set for which the problem *has a spurious local valley*
 - There exists $\mathbf{A}$ in the open set for which the problem *has a spurious local minimum*

➔ Lesson 2: *there may be life beyond gradient descent!*

Hardness vs landscape ?

■ Theorem 3

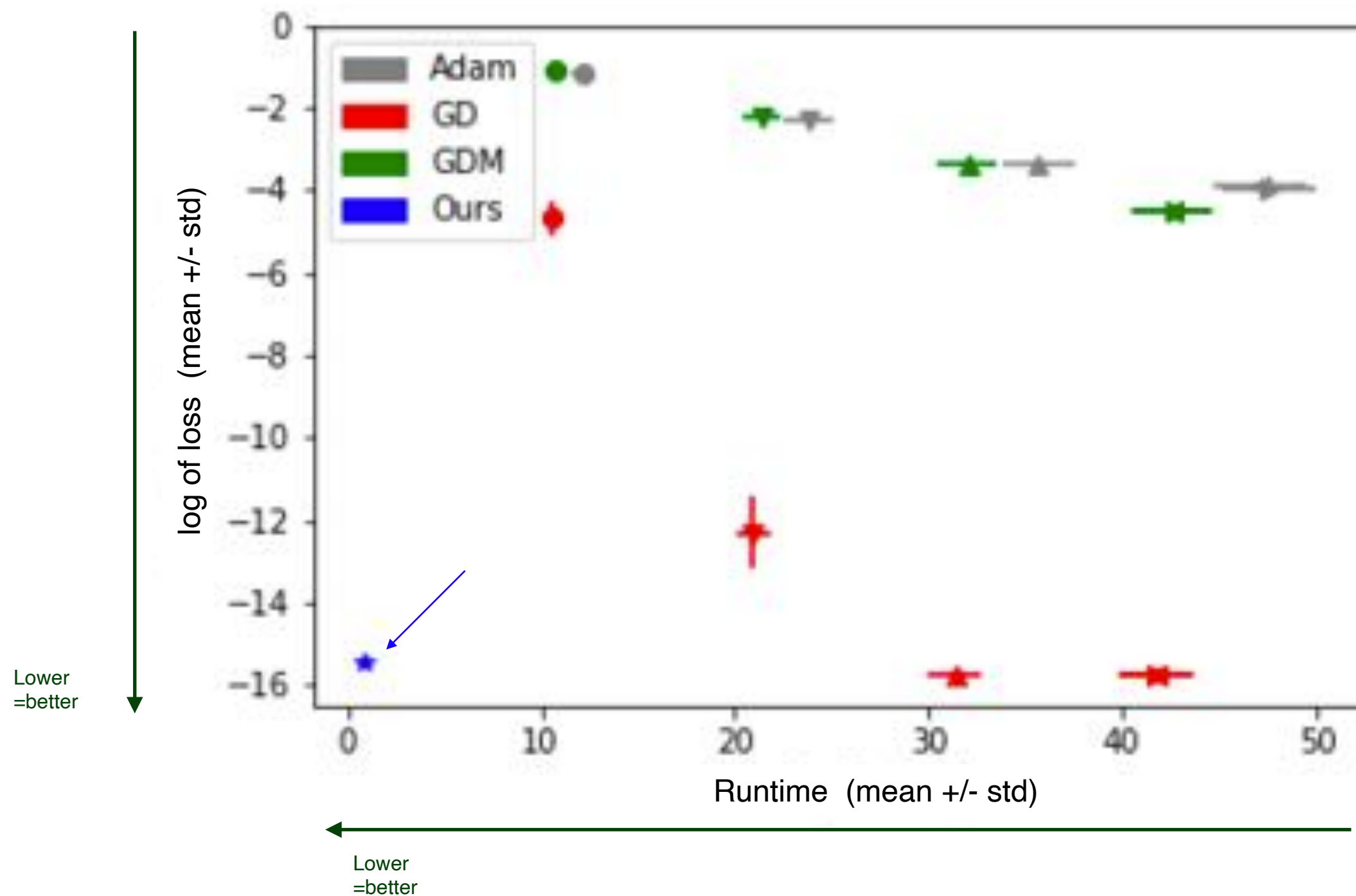
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➔ Lesson 2: *there may be life beyond gradient descent!*

■ Indeed, the algorithm of Theorem 2

- is **NOT** based on gradient-descent
- exploits problem invariances and the SVD

Precision vs runtime



GD(M) = gradient descent (with momentum)

Butterfly factorization

■ Butterfly structure

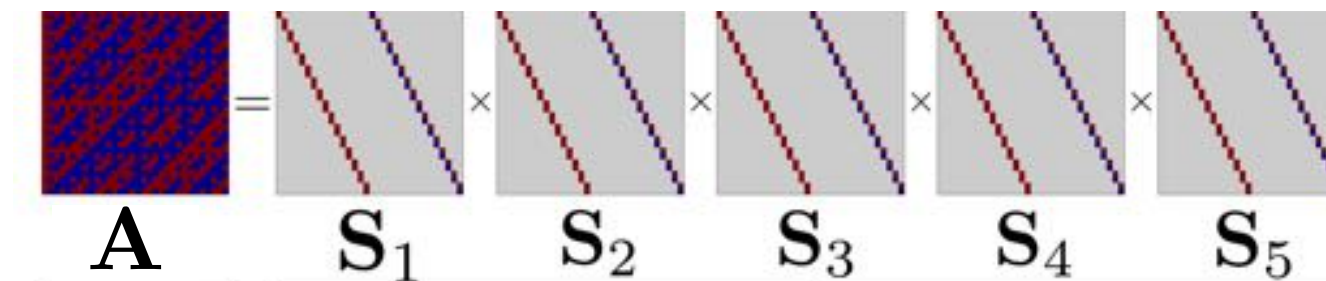
- Common sparsity pattern for DCT, DST, DFT, Hadamard

The diagram illustrates the butterfly factorization of a matrix A . On the left, matrix A is shown as a dense, dark blue and red patterned square. This is followed by an equals sign, then five sparse matrices S_1, S_2, S_3, S_4, S_5 arranged horizontally and separated by multiplication symbols ($\times$). Each S_i is represented by a light gray square containing two diagonal lines: a solid red line and a dashed blue line, indicating their sparsity patterns. Below each matrix is its corresponding label: A , S_1 , S_2 , S_3 , S_4 , and S_5 .

Butterfly factorization

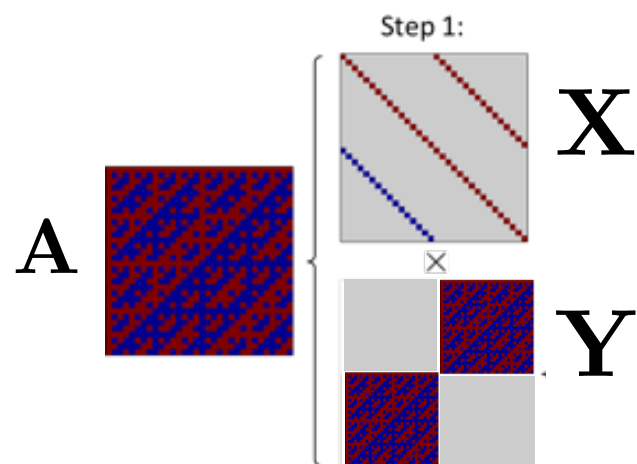
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The diagram illustrates the butterfly factorization of a matrix A . Matrix A is shown as a dense square matrix with a complex sparsity pattern. It is equal to the product of five sparse matrices, $S_1, S_2, S_3, S_4,$ and S_5 . Each S_i matrix is depicted as a square with a light gray background and two diagonal lines: a solid red line and a dashed blue line. The matrices are arranged in a sequence, separated by multiplication symbols ($\times$).

■ Hierarchical factorization approach



The diagram illustrates the hierarchical factorization approach for matrix A . Matrix A is shown as a dense square matrix. It is factored into two matrices, X and Y , as indicated by the equation $A = XY$. Matrix X is a square matrix with a light gray background and two diagonal lines: a solid red line and a dashed blue line. Matrix Y is a square matrix with a light gray background and a dense blue and red pattern. The factorization is labeled "Step 1:".

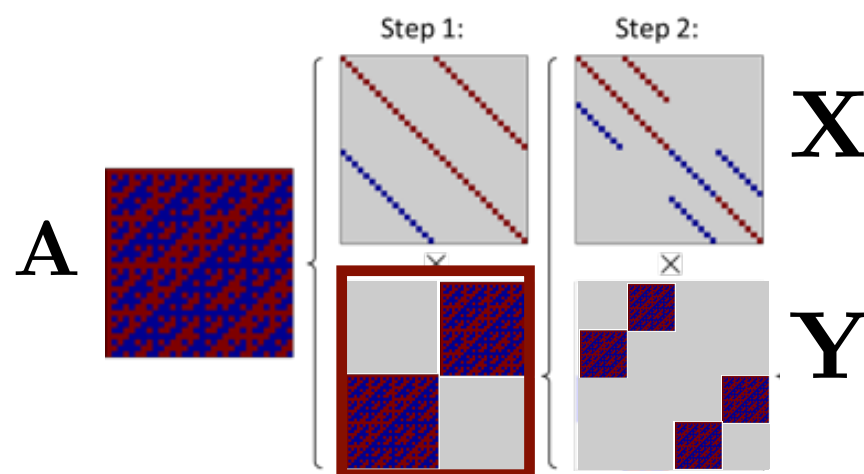
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■ Hierarchical factorization approach



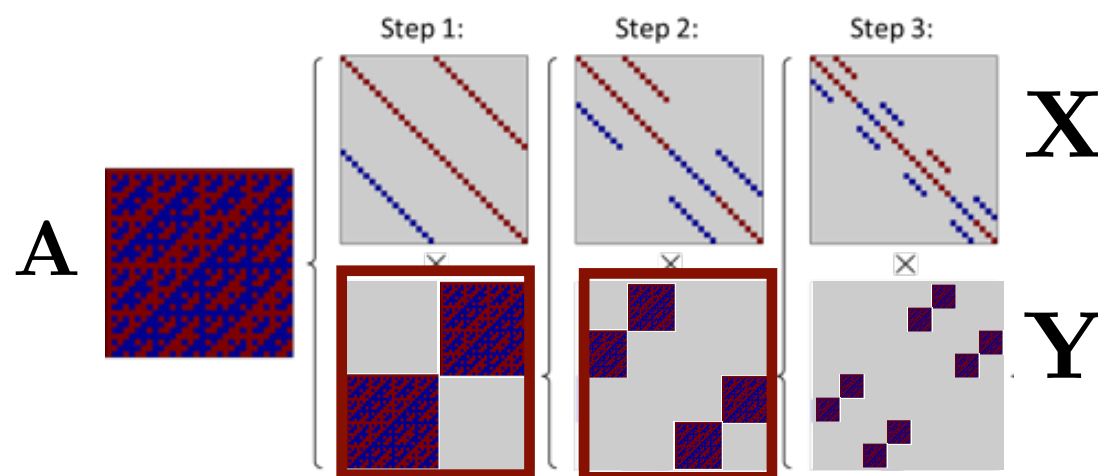
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■ Hierarchical factorization approach



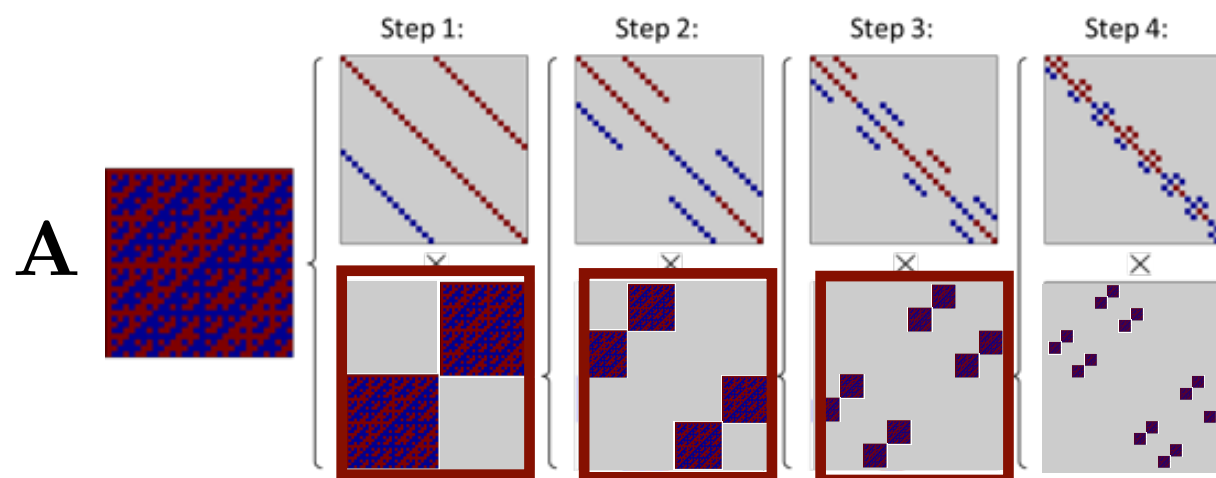
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■ Hierarchical factorization approach



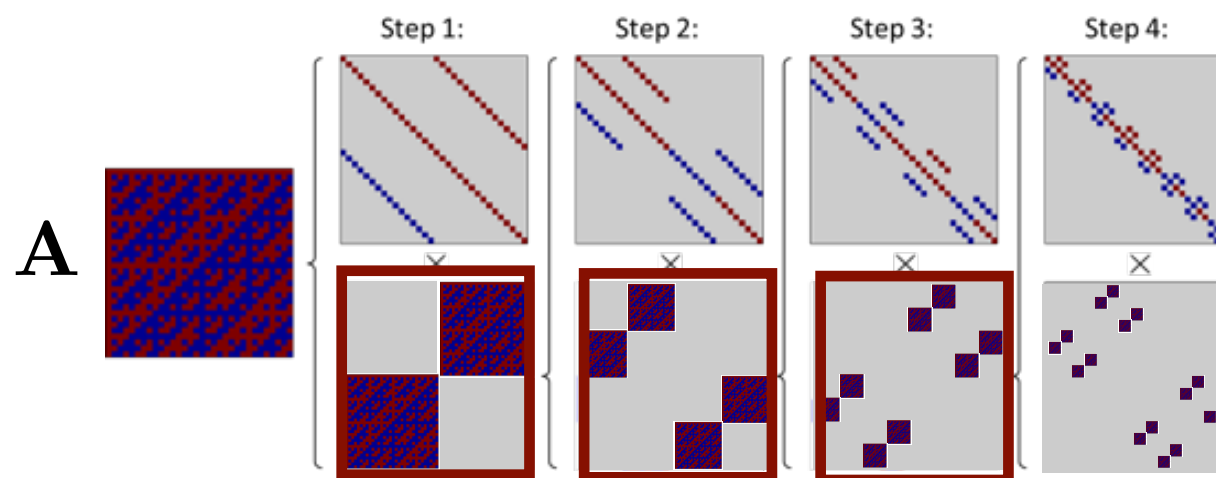
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■ Hierarchical factorization approach



■ Tractability conditions on (I,J) hold at each step

faust.inria.fr toolbox

■  &  wrappers (C++ core, GPU-compatible)

■ PYPI install (or system packages)

- <https://pypi.org/project/pyfaust/>
- `pip install pyfaust`

■ Basic usage

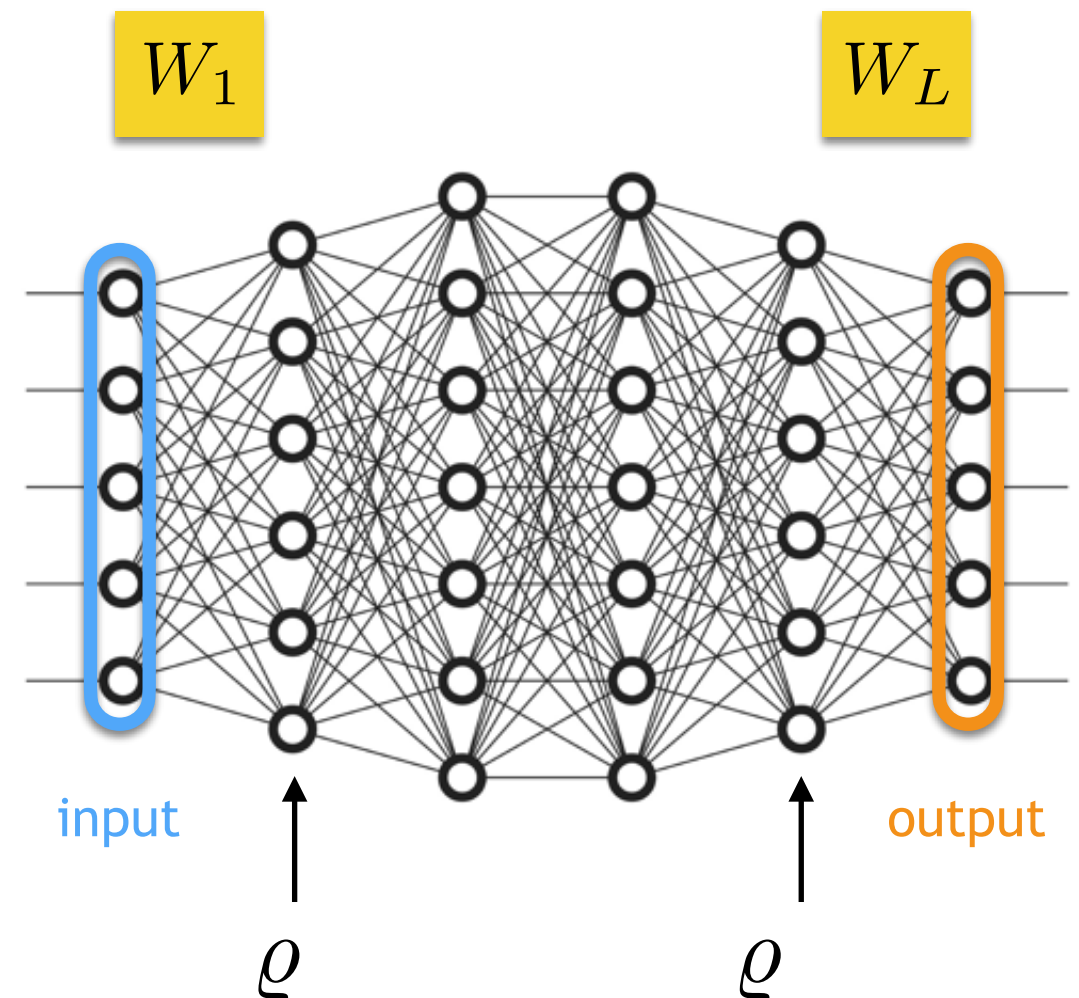
- Convert a matrix to a fast transform
 - e.g. `F = butterfly(A)`
- Use it transparently (e.g. in inverse problems)
 - essentially replace `x = omp(y,A,k)` with `x = omp(y,F,k)`
(for selected existing solvers)

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Feedforward neural networks

■ Feedforward network

- vector **input** $x \in \mathbb{R}^d$
- parameters
 - L **affine** (“linear”) layers W_ℓ
 - L-1 (hidden) nonlinear layers
- vector **output** $y \in \mathbb{R}^k$

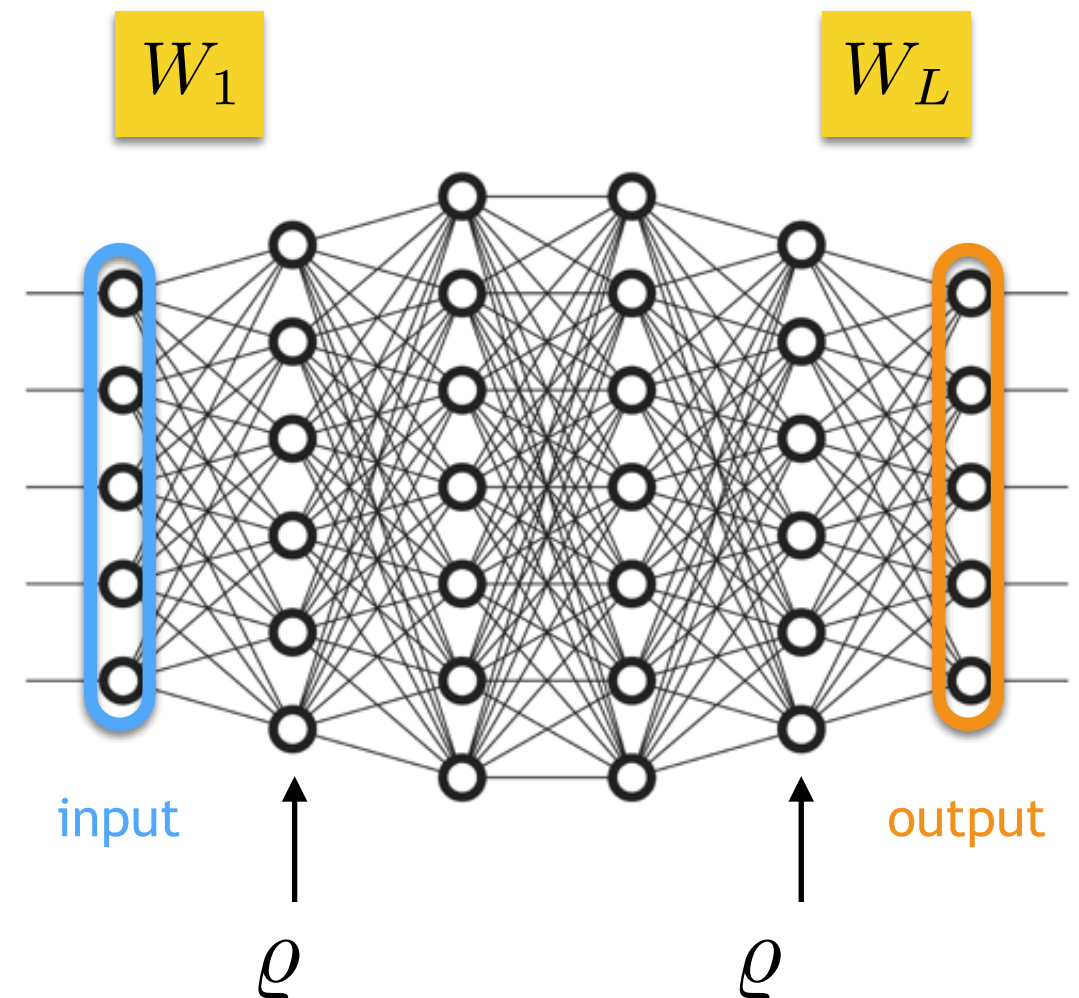


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- description $\theta = (W_\ell)_{\ell=1}^L$
- realization** $f_\theta : \mathbb{R}^d \rightarrow \mathbb{R}^k$

$$f_\theta = W_L \circ \varrho \circ W_{L-1} \circ \cdots \circ \varrho \circ W_1$$



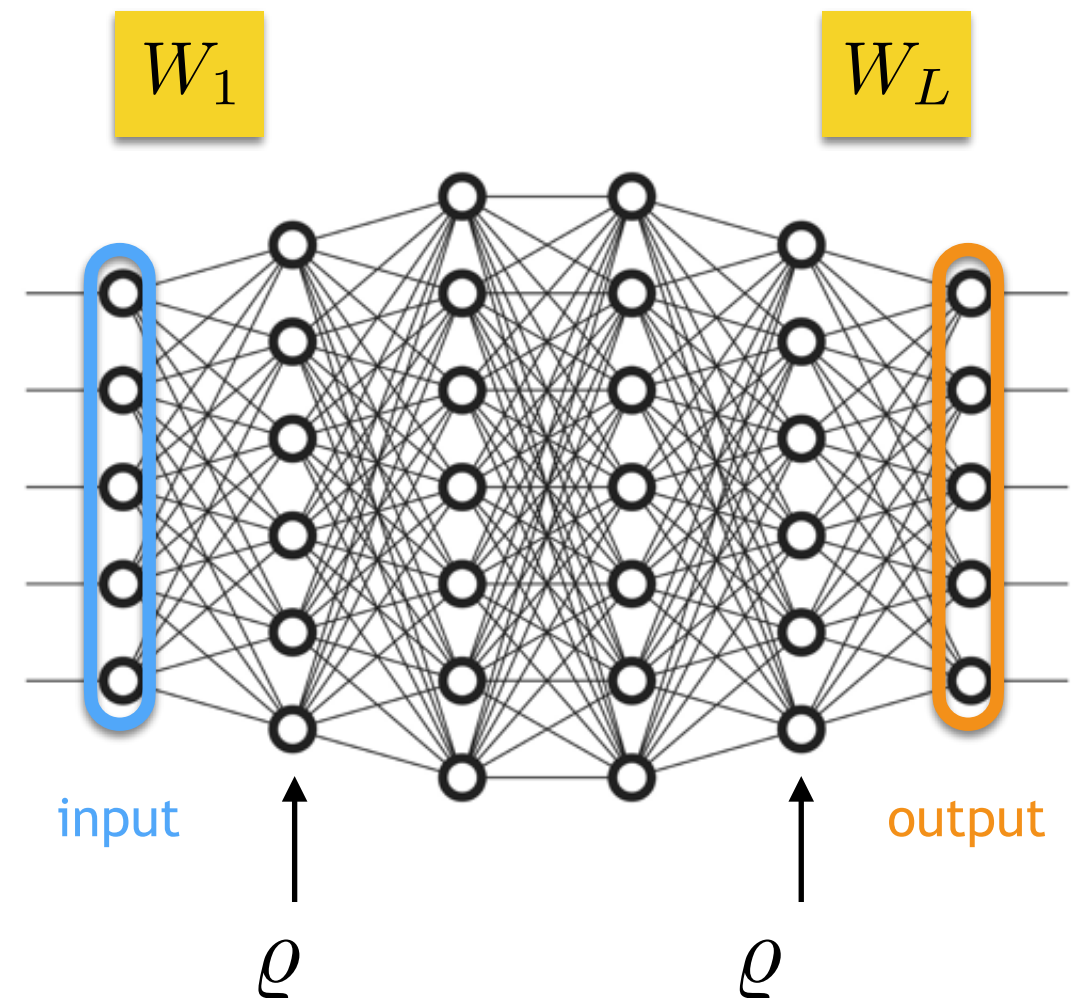
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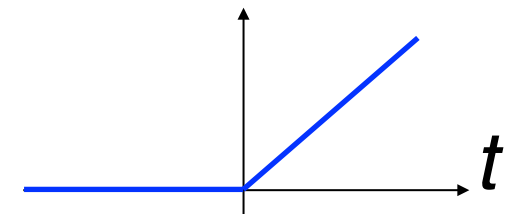
- other ingredients: max-pooling, skip connections, conv ... NOT IN THIS TALK



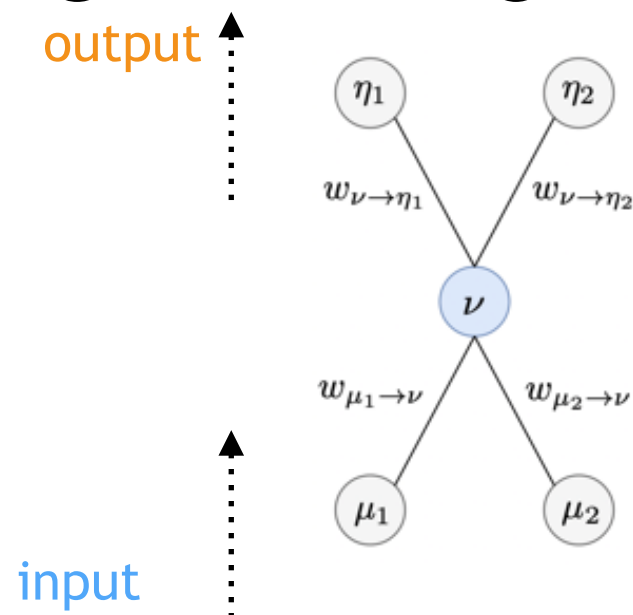
Invariance of ReLU-networks

■ The ReLU is positively homogeneous

$$\varrho(t) = \text{ReLU}(t) = \max(t, 0) = t_+$$



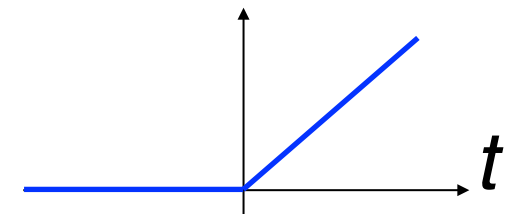
■ Rescaling incoming/outgoing weights of a neuron



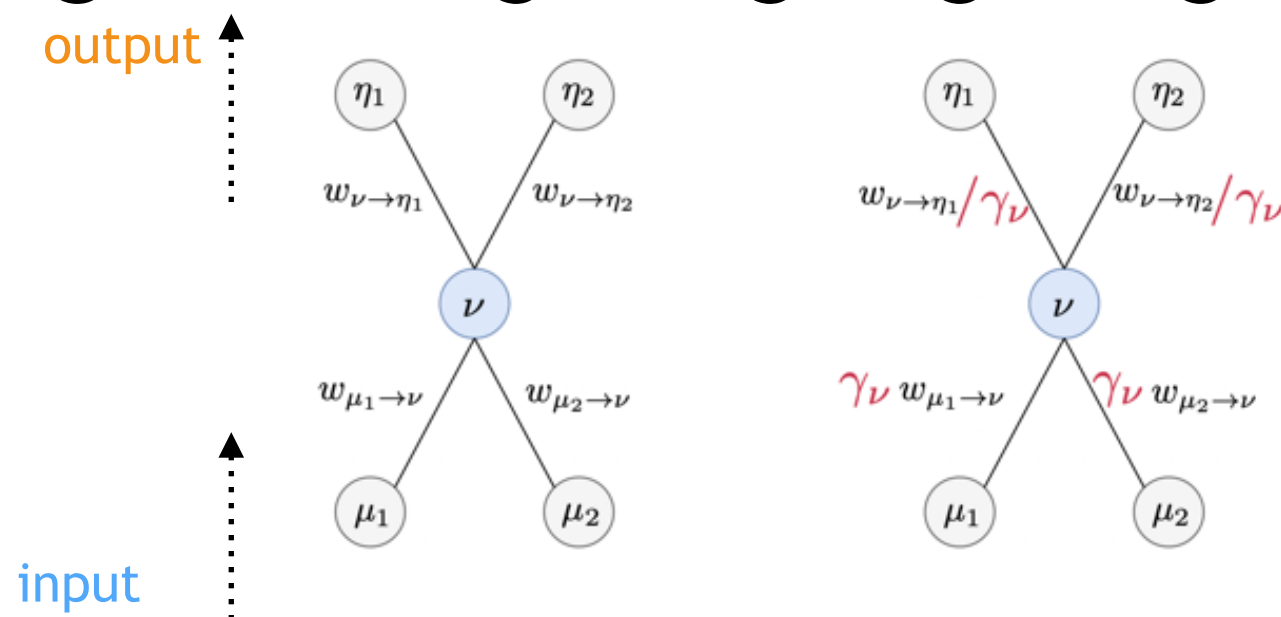
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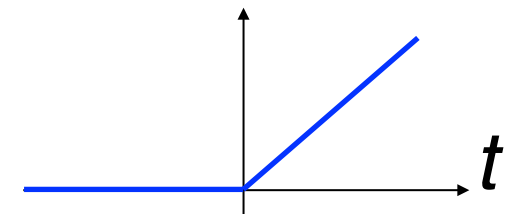
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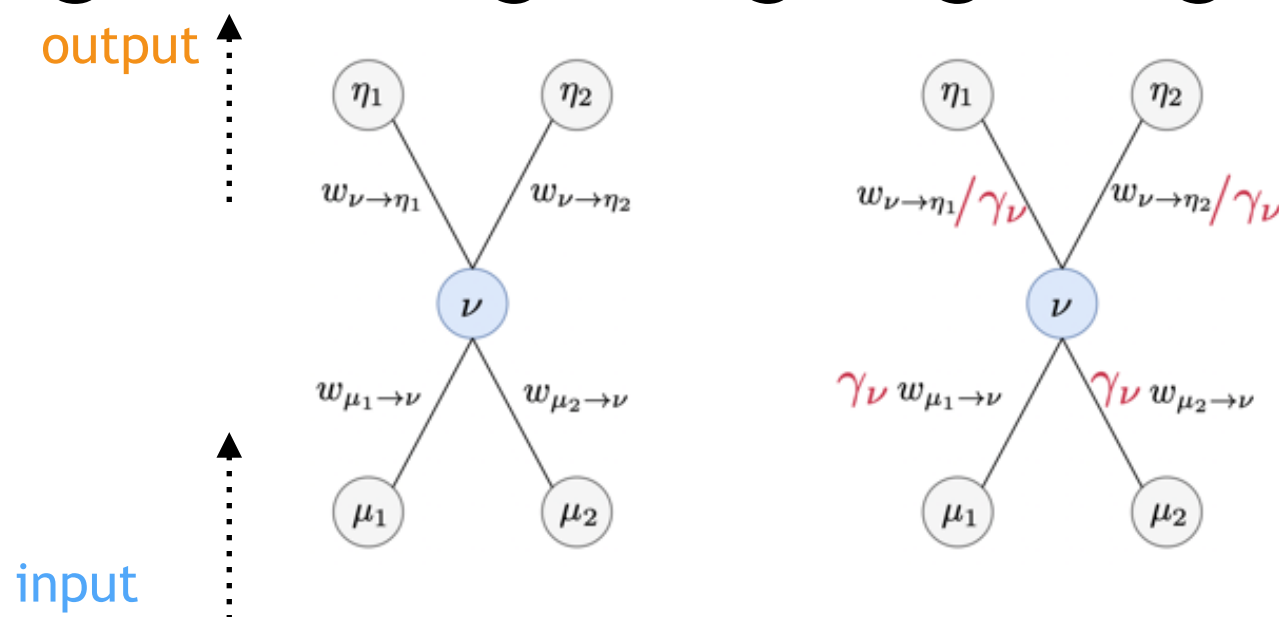
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■ Notion of scaling-equivalent parameters $\theta' \sim_S \theta$

■ implies functional equivalence $f_\theta = f_{\theta'}$

Scaling-equivalent parameters ...

- ... are always functionally equivalent

- ... but can behave *wildly* differently

- during SGD optimization

- see e.g. [B. Neyshabur & al, Path-SGD - Path-Normalized Optimization in Deep Neural Networks. *NeurIPS*, 2015]

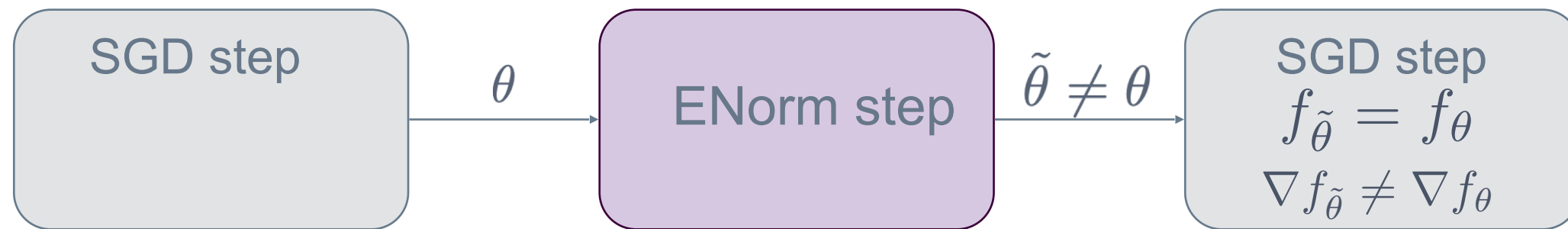
- under quantization

- see e.g. [M. Nagel & al, Data-Free Quantization Through Weight Equalization and Bias Correction. *ICCV*, 2019]

Can we **wander** in the equivalence class to improve some performance measure **without changing the network's prediction** ?

Benefits of scale-invariance: E-norm

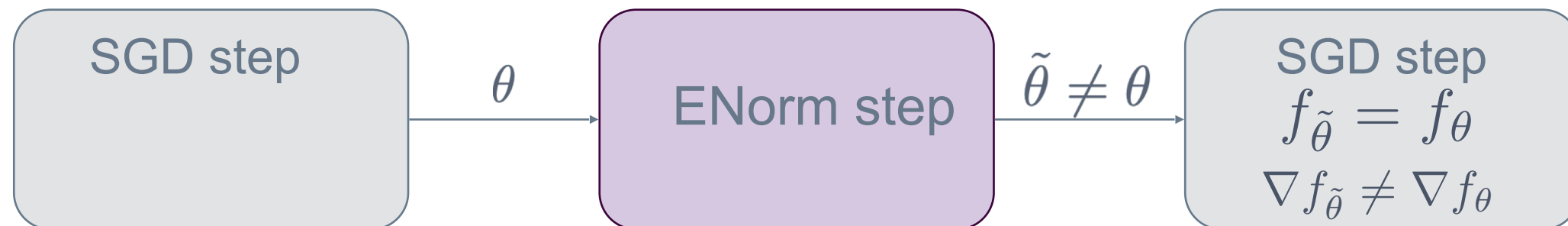
■ Context: stochastic gradient descent (SGD)



<https://github.com/facebookresearch/enorm>

Benefits of scale-invariance: E-norm

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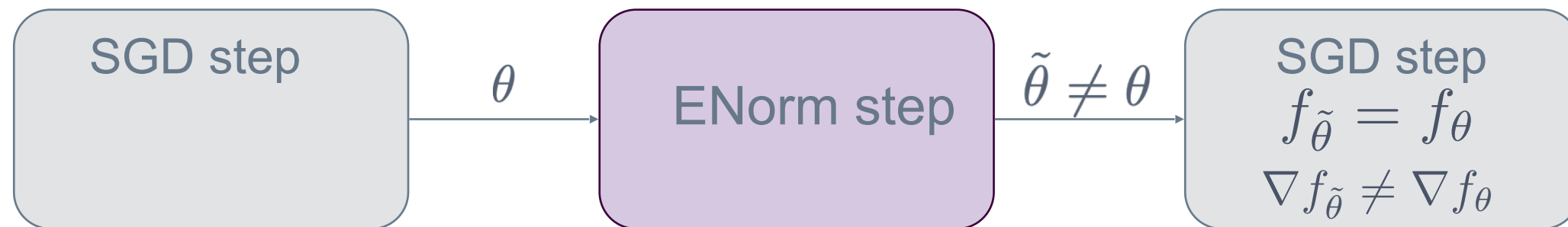
■ Heuristic: choose a « canonical » representer

$$\tilde{\theta} = \arg \min_{\theta' \sim_S \theta} \|\theta'\|_p$$

- Lp-norm *on weights* only, any $p > 0$
- Problem proved to *equivalent to a convex one*

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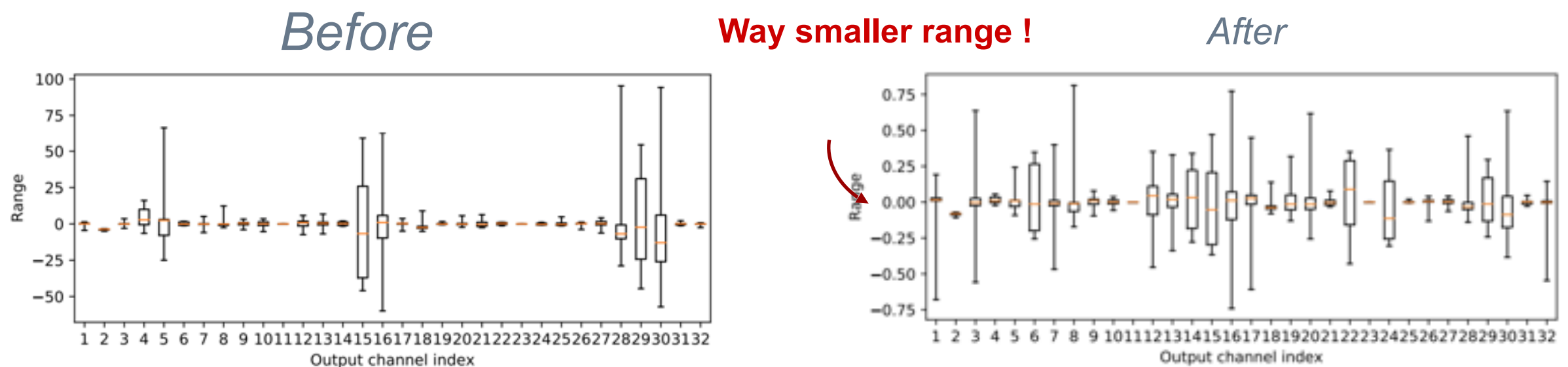
■ ENorm algorithm: Fast, Iterative, Sinkhorn*-like

- block-coordinate descent
- provably converges to « canonical » representant

*[Sinkhorn & Knopp, 1967]

Application to quantization

- [Nagel et al.] leverage ENorm for int8 quantization with Weight Equalization



[Nagel, van Baalen, Blankevoort & Welling, ICCV 2019]
Image credit: Nagel *et al.*

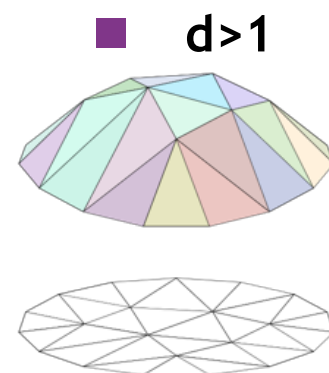
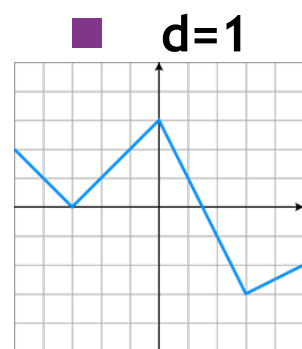
- Lesson 3: ~~beware of~~ scale-invariance !
(try to) harness

25

- Sparsity: some lessons from inverse problems
 - Two-layer sparsity and beyond
 - Scale-invariance in ReLU networks
 - An embedding of ReLU networks
-

Realizations of ReLU-networks

- $f_\theta(x)$ as a function of x
- Continuous and piecewise (affine) linear

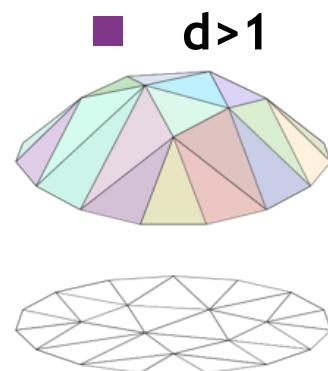
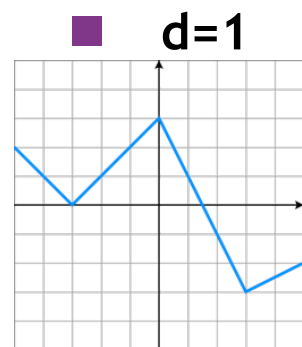


source: https://commons.wikimedia.org/wiki/File:Piecewise_linear_function2D.svg
(domaine public)

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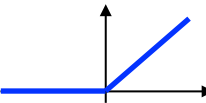
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■ Activation vector (hidden neurons)

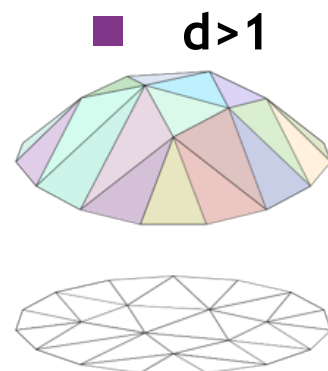
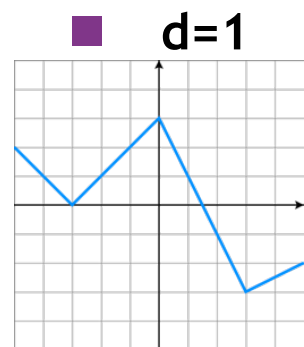

$$\mathbf{a}(\theta, x) := \{a_\nu(\theta, x)\}_{\nu \in H} \in \{0, 1\}^H$$

- Linear regions: visible pieces
- Activation region: *hidden* pieces
 - Do not always coincide

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■ $f_\theta(x)$ as a function of θ

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- In the interior of an *activation region*
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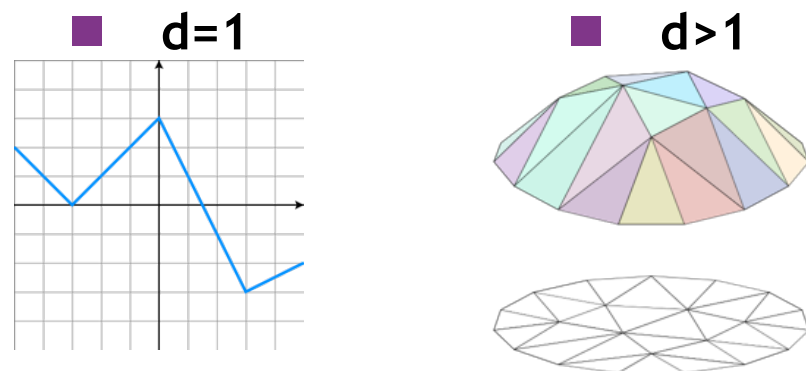
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- realization is *locally polynomial*

$$\theta \mapsto f_\theta(x)$$

- can be written as

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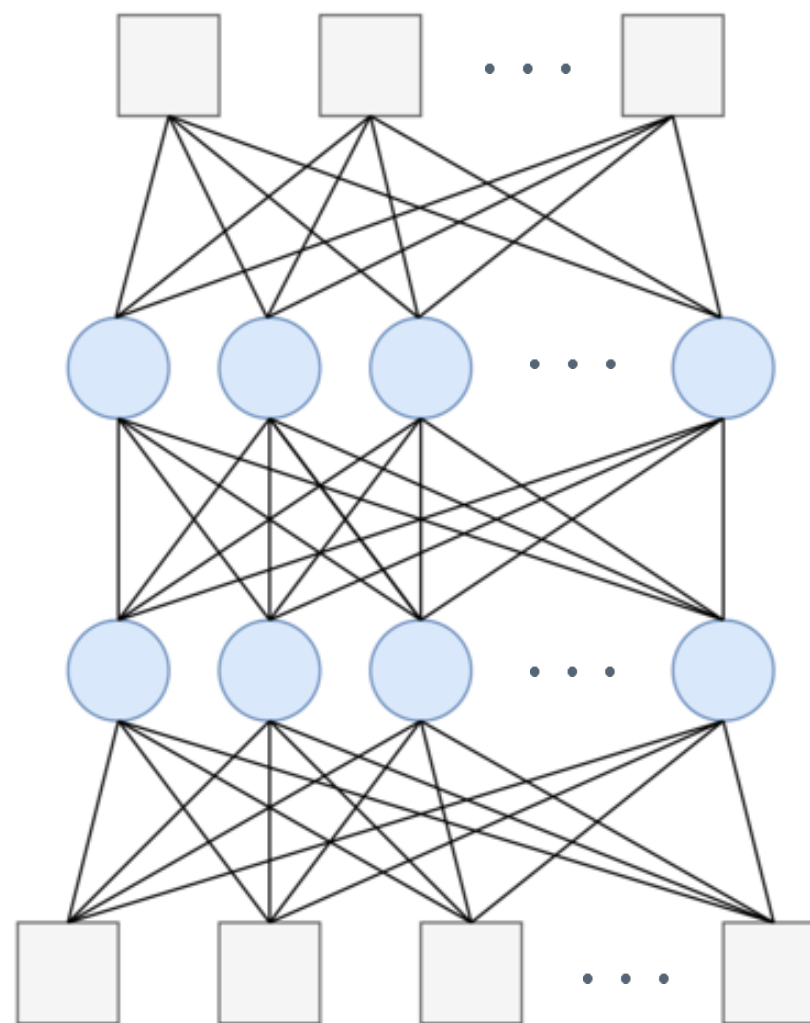
rescaling-invariant embedding

Embedding ReLU network parameters

Architecture

Neurons

Paths



Output Layer (e.g. *image class*)

Hidden Layer

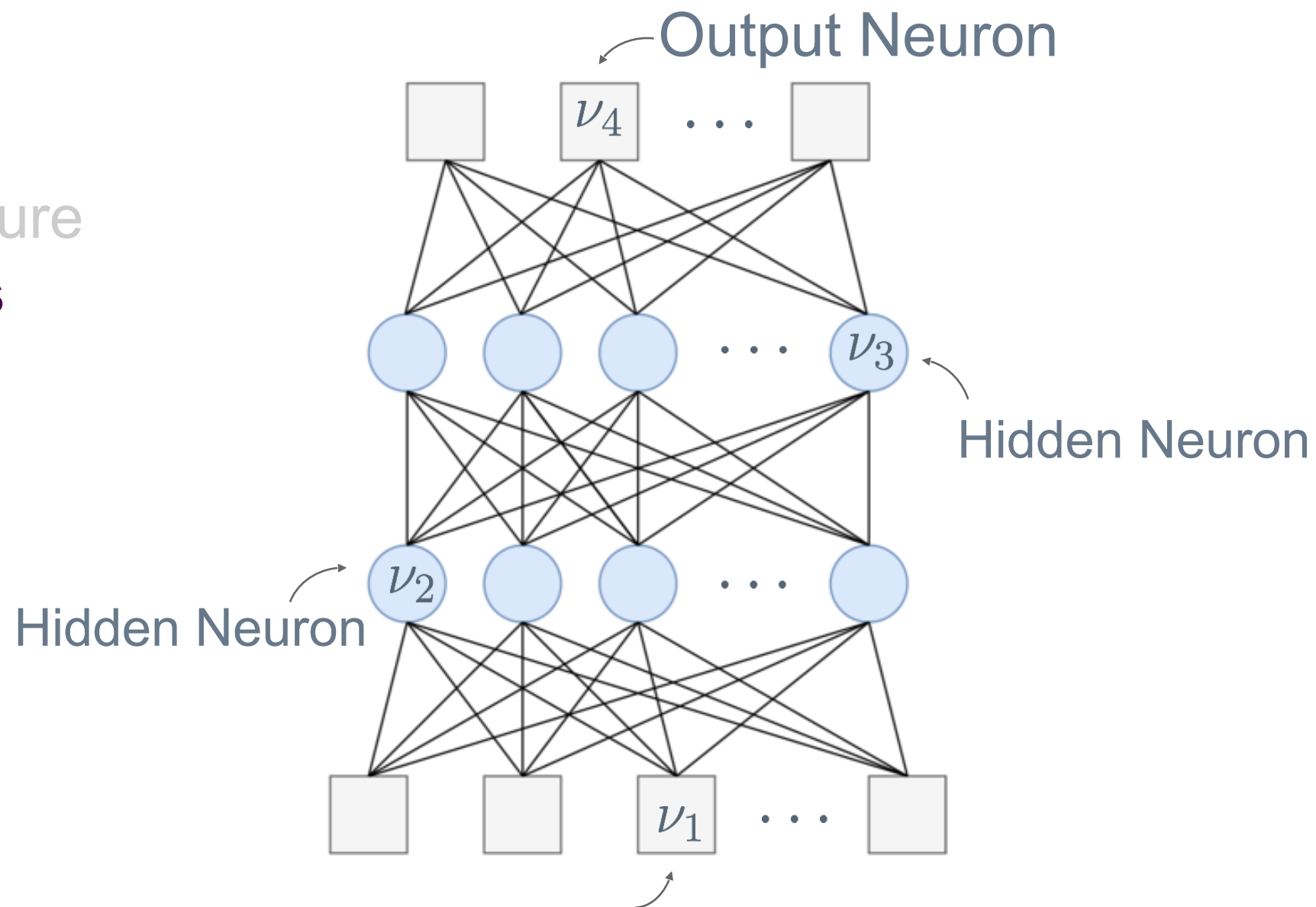
Hidden Layer

Embedding ReLU network parameters

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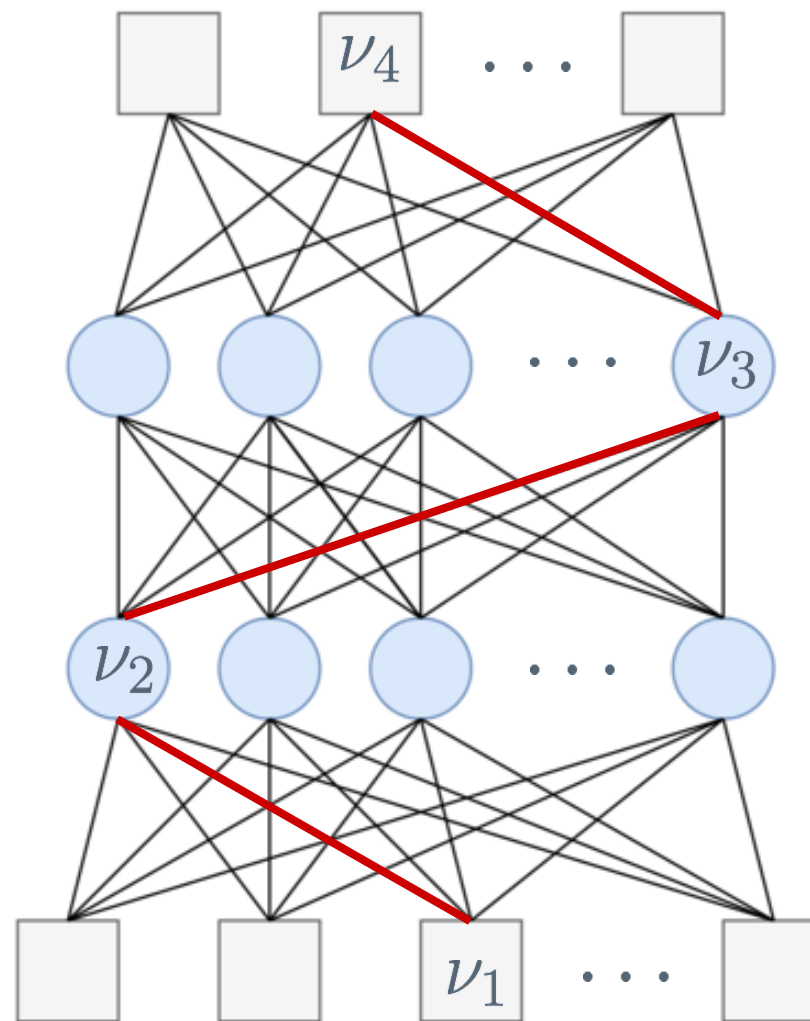
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Embedding ReLU network parameters

Architecture
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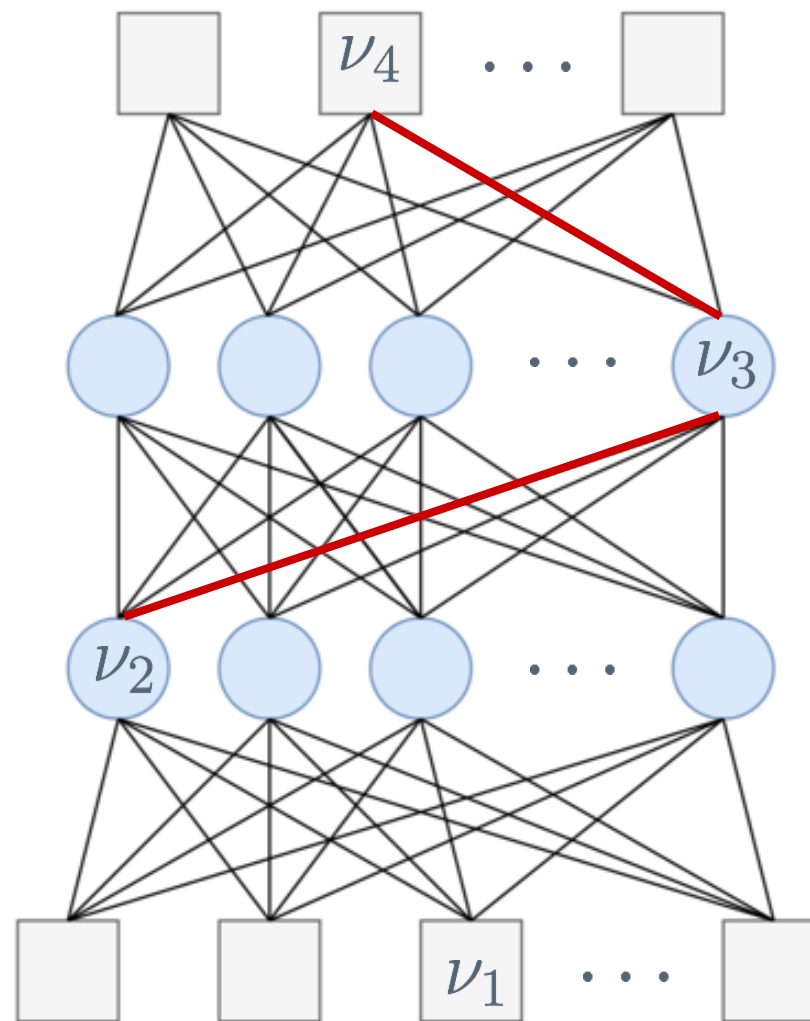
$$p = \nu_1 \rightarrow \nu_2 \rightarrow \nu_3 \rightarrow \nu_4$$

$p \in \mathcal{P}$ full path

$$\Phi_p(\theta) := \prod_{e \in p} w_e$$

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appears implicitly, without biases,
in [Neyshabur & al 2015]

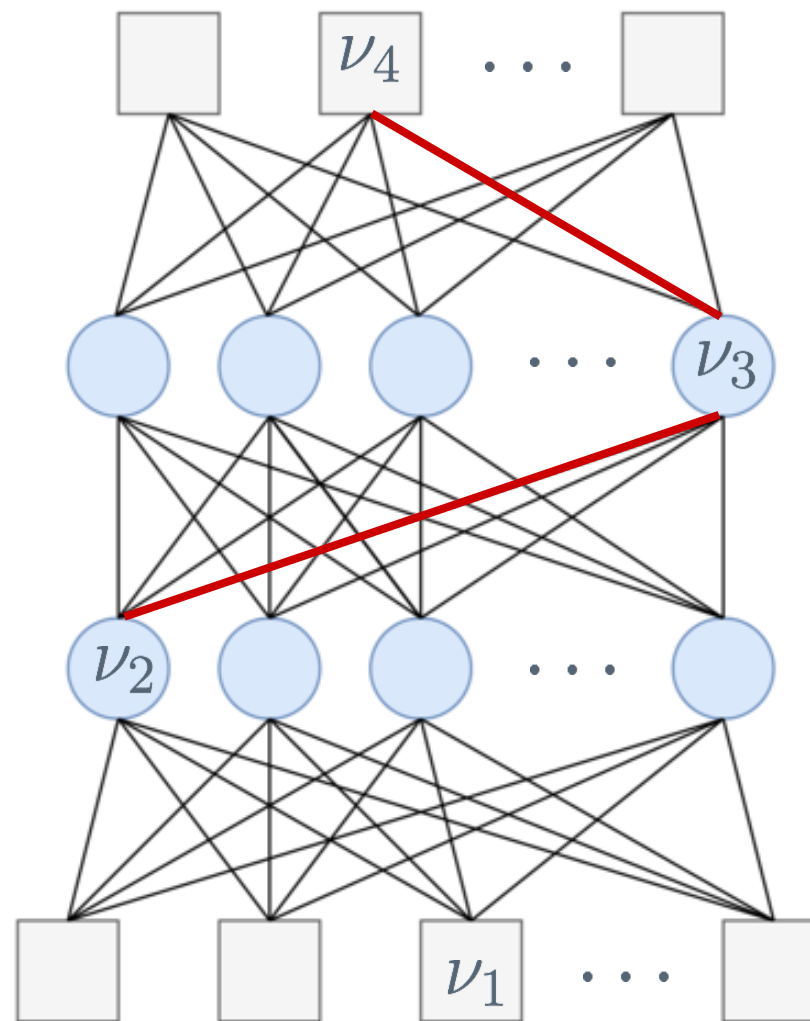
related idea: Segre embedding with *layerwise* scaling factor, see e.g.

[F. Malgouyres & J. Landsberg, **On the stable recovery of deep structured linear networks under sparsity constraints**. *PMLR*, 2020]

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and similarly: activations of full / partial paths $\bar{a}_p(\theta, x), \bar{a}_q(\theta, x)$

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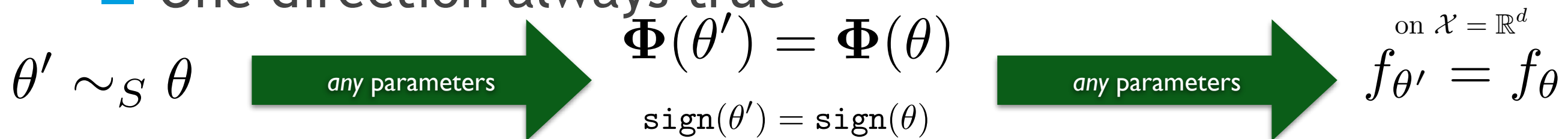
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Reverse-engineering networks ?

■ Scaling-equivalence vs functional equivalence ?

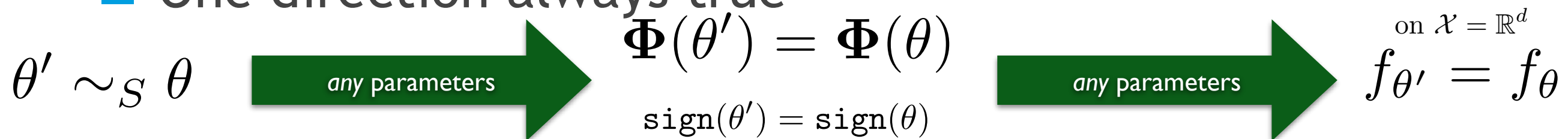
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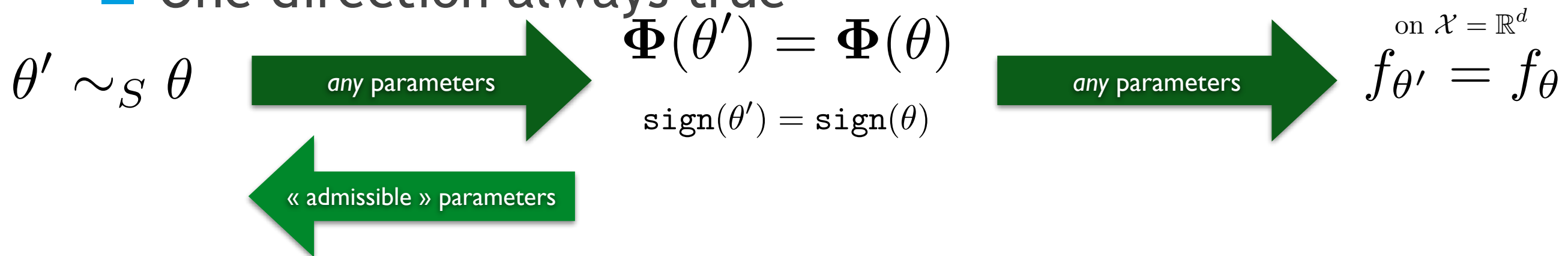
■ Hard direction = converse

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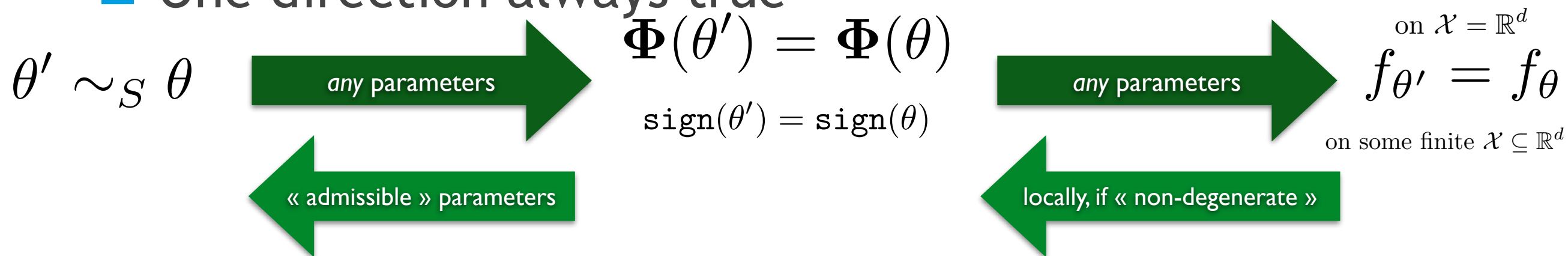
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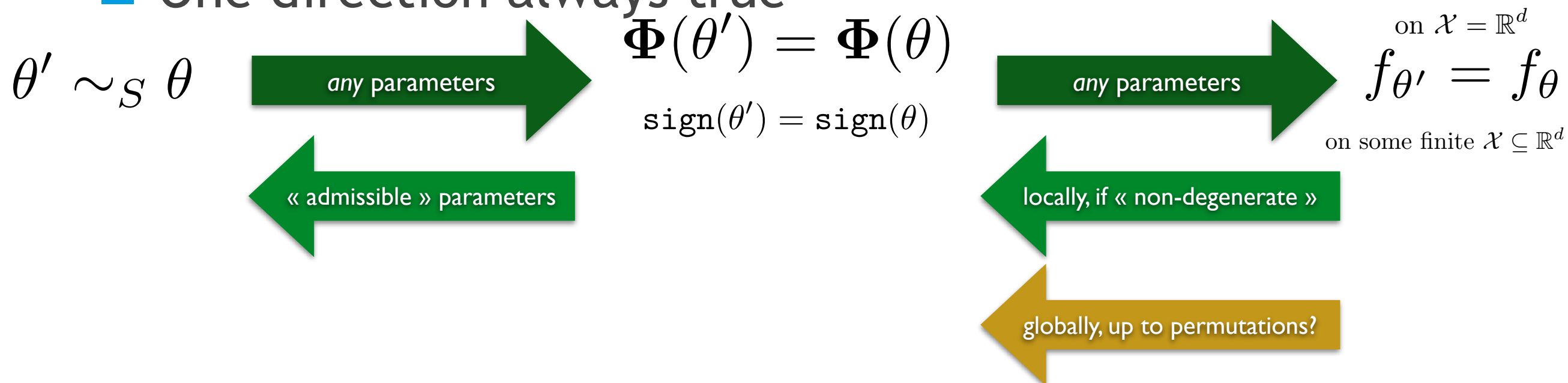
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Non-degeneracy

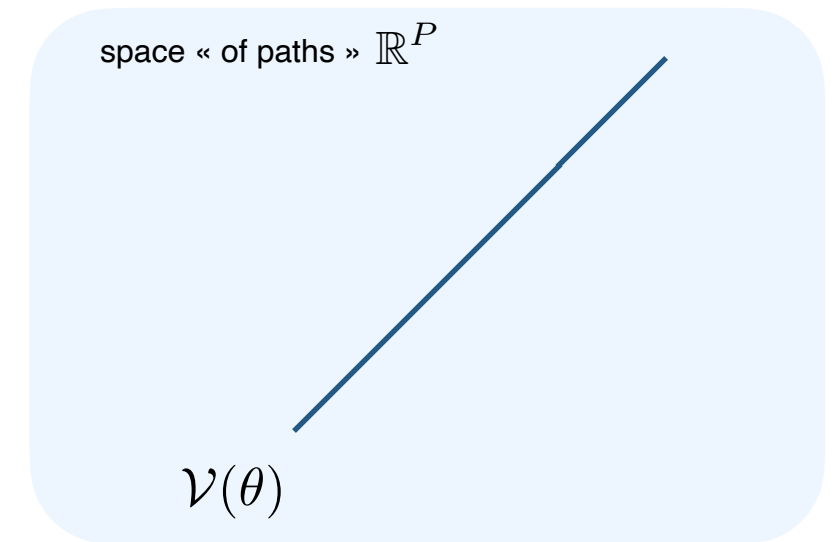
■ **Recall** $f_{\theta}(x) = \langle \bar{\mathbf{a}}(\theta, x), \Phi(\theta) \rangle$

binary
activation

path-space
embedding

■ **Definitions**

- **Activation space:** $\mathcal{V}(\theta) \approx \text{span}^{\perp}(\bar{\mathbf{a}}(\theta, x), x \in \mathbb{R}^d)$



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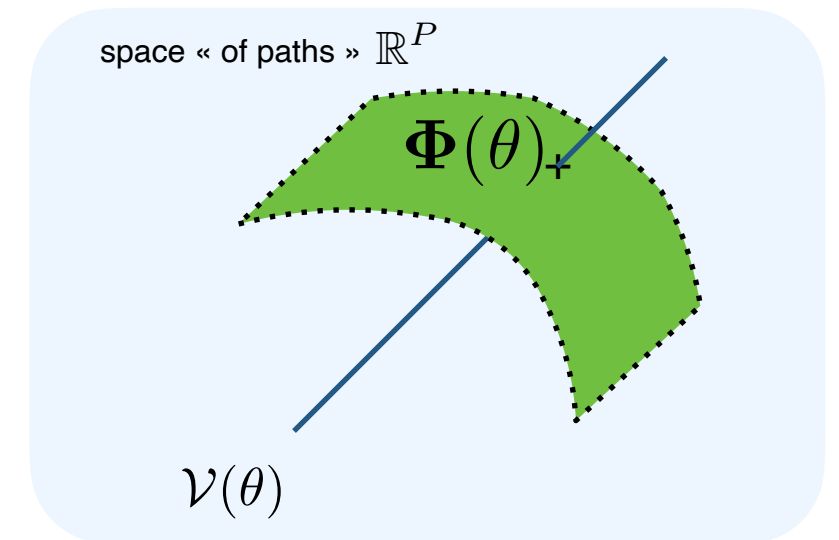
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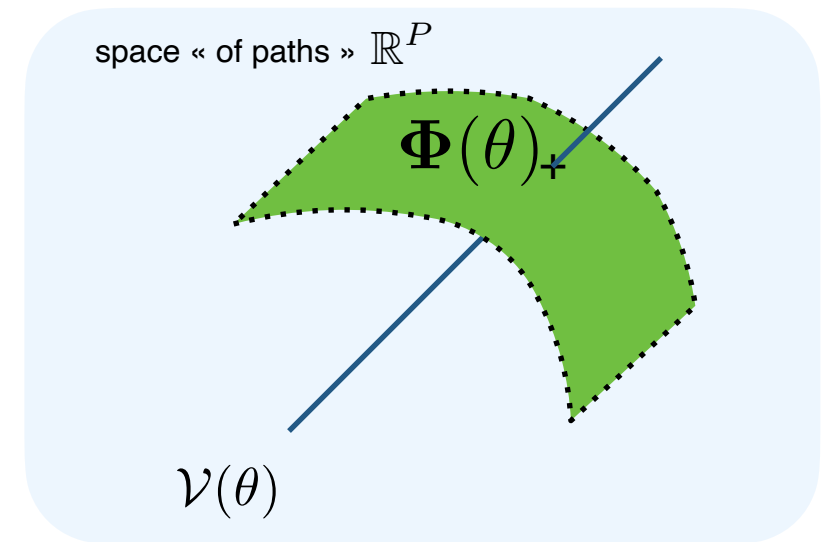
■ **Non-degenerate parameter:** *locally around* θ

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Non-degeneracy



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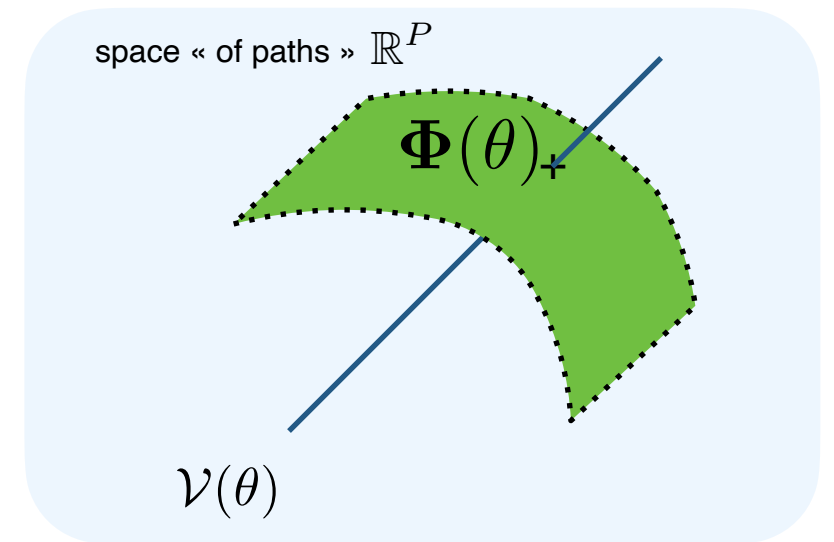
■ Theorem:

■ θ is non-degenerate *if, and only if* there is a **finite set** $\mathcal{X} \subseteq \mathbb{R}^d$ such that: for θ' close enough to θ

$$f_{\theta'} \stackrel{\text{on } \mathcal{X}}{=} f_\theta \quad \longrightarrow \quad \theta' \sim_S \theta$$

■ size of the finite set $\mathcal{X}$ linked to dimension of $\mathcal{V}(\theta)$

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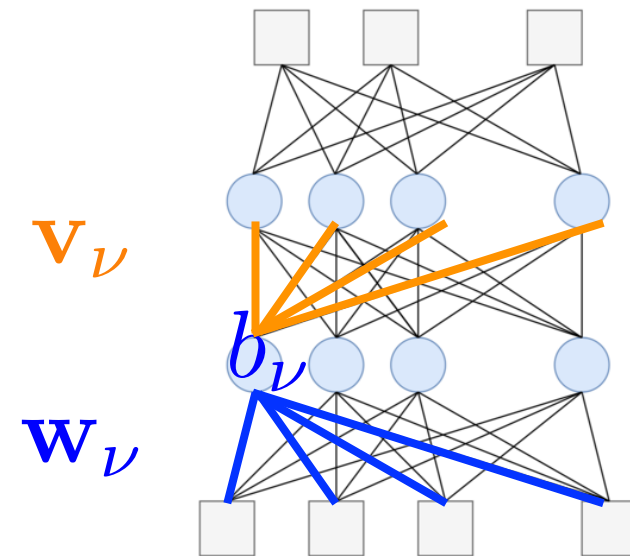
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Twin neurons, and irreducibility

■ For each neuron

■ bias

■ vectors of incoming / outgoing weights



■ Definitions

■ *Twin neurons*

- if $(\mathbf{w}_\nu, b_\nu) = \lambda(\mathbf{w}_{\nu'}, b_{\nu'})$
- positive / negative twins depending on sign of λ

■ *Irreducible*

- if for every subset T of neurons of every layer we have

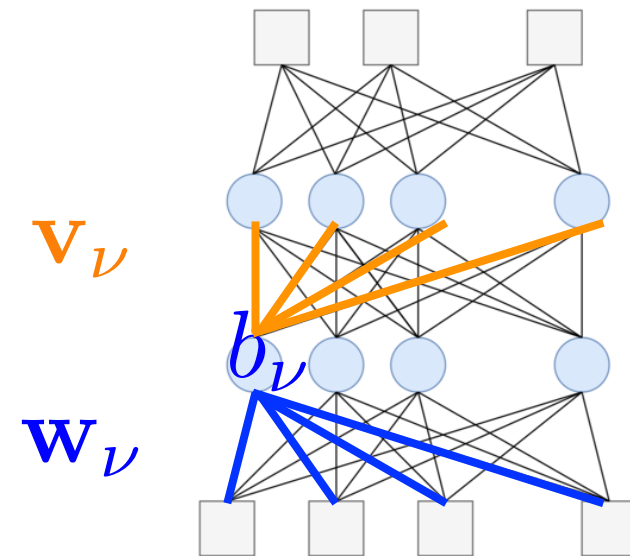
$$\sum_{\nu \in T} \mathbf{v}_\nu \mathbf{w}_\nu^\top \neq 0$$

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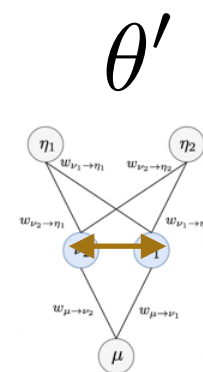
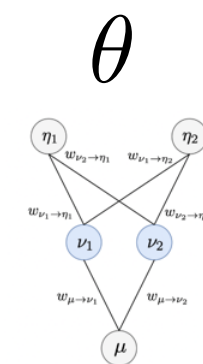
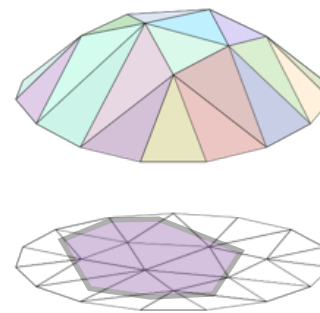
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Global identifiability ?

■ Definition: PS-identifiable parameter

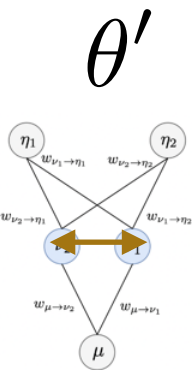
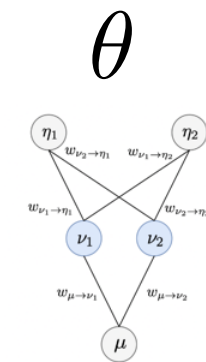
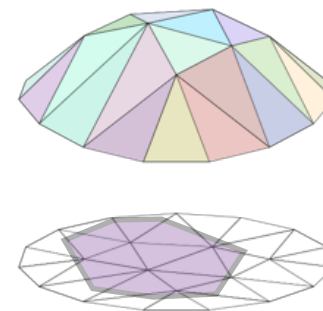
- up to scaling & *layerwise permutations*
- from some set $\mathcal{X} \subseteq \mathbb{R}^d$



Global identifiability ?

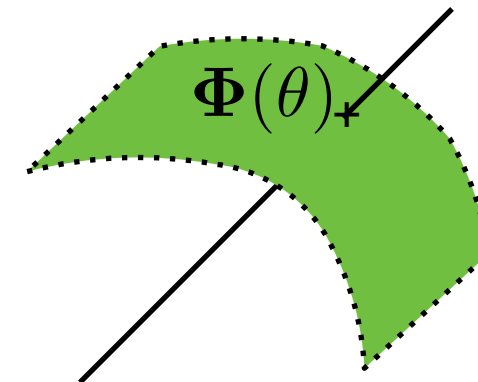
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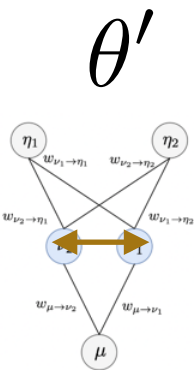
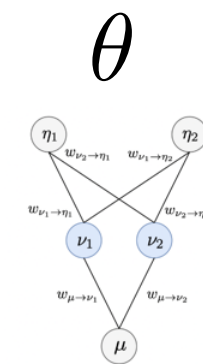
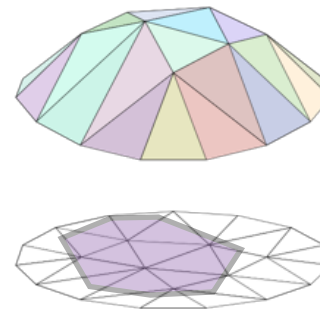
- If θ is PS-identifiable from some $\mathcal{X} \subseteq \mathbb{R}^d$ then
 - It is irreducible
 - It is *locally* identifiable, *up to scaling only*
 - implies absence of *positive* twin neurons
 - Case of *bounded* $\mathcal{X}$: no negative twins either
 - Case of *finite* $\mathcal{X}$: θ is non-degenerate



Global identifiability ?

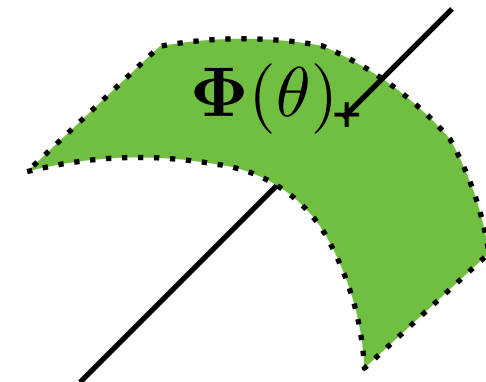
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Converse for shallow networks:

- PS-identifiable from bounded $\mathcal{X}$ iff no twins & irreducible

- Sparsity: some lessons from inverse problems
 - Two-layer sparsity and beyond
 - Scale-invariance in ReLU networks
 - An embedding of ReLU networks
 - **Wrap-up**
-

Take Home Messages

- Sparse know-how can break in multilayer setting
 - forget L1 regularization ? beware of rescaling
 - NP-hardness even with fixed, known support
- Life beyond SGD
 - efficient sparse factorization with no gradient descent for certain fixed multilayer sparsity patterns
- Harnessing rescale equivalence in ReLU networks
 - a scale-invariant embedding
 - applications to identifiability analysis

Perspectives

■ Leveraging the full potential of the embedding

- Optimization on natural manifold (~path-SGD)
- Quantization beyond heuristics
- « Canonical » representer in equivalence class

■ Identifiability: a step towards explainability ?

- Characterizing PS-identifiability for deep networks
 - including with convolution layers and/or (structured) sparsity
 - two layer linear sparse: [L. Zheng, E. Riccietti & R. G., **Identifiability in Exact Sparse Matrix Factorization**. *working draft*, 2021]
- Intuitive meaning of « irreducibility »
- Sampling complexity and role of activation spaces

■ Beyond ReLU invariances

- e.g. in transformers



Quoc-Tung Le



Elisa Riccietti



Pierre Stock



Hervé Jégou



Léon Zheng

and also: Hakim Hadj-Djilani, Nicolas Bellot, Thomas Gautrais, Adrien Leman, ...
